

Flight figures with order number & kz			Tax number color
0	Option ?	0,00	2
1	>	0,00	3
2	NO	0,00	3
3	NO	0,00	3
4	NO	0,00	3
5	NO	0,00	3
6	NO	0,00	3
7	NO	0,00	3
8	NO	0,00	3
9	NO	0,00	3
10	group 1	G1	2
11	> Horizontal Figure of Eight (non aerobatic only)	G1	8
12	> Cuban 8 with two ¼ rolls (aerobatic only)	G1	4
13	> Cuban Eight (aerobatic only)	G1	4
14	> Combination Immelman/Split-S (aerobatic only)	G1	4
15	> Immelman – Variable Geometry wing (aerobatic only)	G1	4
16	> Horizontal Derry Eight (aerobatic only)	G1	4
17	> Cobra Roll (aerobatic only)	G1	4
18	> 360° ascending circle (all types)	G1	6
19	> 360° ascending circle with gear retraction (all types)	G1	6
20	group 2	G2	2
21	> Procedure Turn (non aerobatic option only)	G2	8
22	> Chandelle (non aerobatic only)	G2	8
23	> Positive "G" Roll (aerobatic only)	G2	4
24	> 360° degree Wing-extending Turn - Variable Geometry wing (aerobatic only)	G2	4
25	> Half Reverse Cuban Eight (aerobatic only)	G2	4
26	> Half Cuban Eight (aerobatic only)	G2	4
27	> 3 consecutive rolls right–left–right or opposite (aerobatic only)	G2	4
28	> Touch and Go (all types)	G2	6
29	NO	G2	3
30	group 3	G3	2
31	> Flight in straight line max 5m (non aerobatic only)	G3	8
32	> Straight flight at low speed (non aerobatic only)	G3	8
33	> Positive 'G' Roll with landing gear extended (aerobatic only)	G3	4
34	> 2 point roll (aerobatic only)	G3	4
35	> Two turn Spin (aerobatic only)	G3	4
36	> Reverse Cuban Eight (aerobatic only)	G3	4
37	> Loop with roll on top (aerobatic only)	G3	4
38	> Overshoot (all types)	G3	6
39	NO	G3	3
40	group 4	G4	2
41	> Flight in Triangular Circuit (non aerobatic only)	G4	8
42	> Flight in Triangular Circuit dirty configuration (non aerobatic only)	G4	8
43	> Lazy 8 (non aerobatic only)	G4	8
44	> Split "S" (aerobatic only)	G4	4
45	> Immelman Turn (aerobatic only)	G4	4
46	> 8 point roll (aerobatic only)	G4	4
47	> Slow roll (aerobatic only)	G4	4
48	> Slow Flight in "dirty" configuration (all types)	G4	6
49	NO	G4	3
50	group 5	G5	2
51	> 360° degree Horizontal Circle (non aerobatic only)	G5	8
52	> 2 half rolls, one in each direction (aerobatic only)	G5	4
53	> Normal Vertical Roll (aerobatic only)	G5	4
54	> Two (consecutive) Axial Horizontal Rolls in the same direction (aerobatic only)	G5	4
55	> Inverted Normal Axial Horizontal Roll (aerobatic only)	G5	4
56	> Victory Roll (with rolling exit) (aerobatic only)	G5	4
57	> 360° degree descending circle (all types)	G5	6
58	> 360° degree descending circle with gear extension (all types)	G5	6
59	NO	G5	3
60	group 6	G6	2
61	> Wing over max 45° bank angle (non aerobatic only)	G6	8
62	> Flight in Rectangular Circuit (non aerobatic option only)	G6	8
63	> Two Axial Horizontal Rolls, one in each direction (aerobatic only)	G6	4
64	> One Inside Loop (aerobatic only)	G6	4
65	> Derry Procedure Turn (aerobatic only)	G6	4
66	> 4-Point Roll (aerobatic only)	G6	4
67	> Inverted flight (aerobatic only)	G6	4
68	> Extend and Retract Landing Gear (all types)	G6	6
69	NO	G6	3
70	END		2